Assignment 02 Advanced Edit & Mix

Student Name:	Section:
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Section	Details	Mark	Out Of	Comments
1. Session Prep	Folder renamed as per convention, .ptx 'saved as', named correctly, original session file intact		1	
2. Session Organization	Markers dropper for the beginning of each take, labelled correctly		0.5	
	Marker for Final Edit, labelled correctly		0.5	
	Tracks coloured correctly		0.5	
	Groups created (Mains, Spots), correct content		0.5	
3. Balance & Pan	Mains panned 100% L and R		0.5	
	Mains at unity gain (0 dB)		0.5	
	Spots panned to match sources		1	
4. EQ	EQ3-7 band plugin inserted on each spot track, EQ spots (minimum HPF on each track)		2	
5. Edits	Edit 01 (correct content, timing/timbre)		1	
	Edit 02 (correct content, timing/timbre)		1	
	Edit 03 (correct content, timing/timbre)		1	
	Edit 04 (correct content, timing/timbre)		1	
	Edit 05 (correct content, timing/timbre)		1	
	Edit 06 (correct content, timing/timbre)		1	
	Edit 07 (correct content, timing/timbre)		1	
	Edit 08 (correct content, timing/timbre)		1	
	Edit 09 (correct content, timing/timbre)		1	
	Edit 10 (correct content, timing/timbre)		1	
6. Top & Tail	Fade in (.5), 250ms (.5), fade ends just before music (.5), equal power (.5)		2	
	Fade out (.5), ~4s long (.5), starting ~1s after the end of music (.5), S-Curve (.5)		2	
7. Sends & Reverb	2 Stereo Aux tracks created (1), named 'Room' and 'Hall' (1), solosafed (.5), coloured pink (.5)		3	
	D-Verb added to Reverb tracks, musically appropriate settings		2	
	Reverb send created on each track as per instructions (1), expanded to show fader (1), FMP turned on (1)		3	
	Reverb added tastefully to mix		1	
8. Mix Bus	Stereo Aux created (.5), named 'MixBus' (.5), coloured bright green (.5), moved to the far right of mixer (before Mix Audio) (.5), solosafed (.5), all tracks outputting to mix bus as per instructions (.5)		3	
9. Volume Automation	Automate the volume for all 5 spot mics, musical balance		5	
10. Print & Export Mix	Stereo Audio Track created (.5), named 'MixAudio' (.5), coloured bright red (.5), moved to the far right of mixer (.5)		2	
	MixBus being bussed to MixAudio track via send (1), send set to Pre-Fader (.5), Unity Gain (.5)		2	
	Mix printed to audio track, file renamed accordingly		2	
	Mix exported to 'Bounced Files' folder within project folder		1	
	Sub Total	0	45	
	Days Late (-10% per day)	0		
	Grand Total	0	45	